FY 21 Depredation Claim Compensation Program

- 81 depredation claims filed in FY 21
- Those 81 claims totaled \$1,580,298
- Annual legislative appropriation is \$1.1M
- Claims were prorated at 67.9%
- 5 Continuing Use Agreements...longer-term agreements which are not prorated and account for \$64,691
- No claims exceeded the \$110K legislative cap during this fiscal year



Depredation Prevention

- Antlerless controlled hunts
- Extra antlerless controlled hunts-allow harvest of 2nd
- Landowner Permission Hunts
- Depredation hunts
- Kill permits
- Trap and translocate (Magic Valley region)
- Proactive measures-- stack yard construction –nearing 400 constructed in last 5 years
- Seeding and planting of public lands to increase/improve forage to entice wildlife away from private land (~ \$188,000 spent on winter range rehab FY21).



Depredation Compensation Account trend by fiscal year

	FY18		FY19		FY20		FY21			FY22
Beg balance (cash)	\$	575,679	\$	284,012	\$	927,176	\$	601,951	\$	248,069
Statutory Transfer from Access/Dep fee	\$	500,000	\$	500,000	\$	500,000	\$	500,000	\$	500,000
Statutory Transfer from License Revenue	\$	200,000	\$	200,000	\$	200,000	\$	200,000	\$	200,000
1-time Transfer from License Revenue			\$	2,000,000						
Interest from non- expendable Trust	\$	57,011	\$	73,840	\$	75,112	\$	44,834	\$	50,000 estimate
Available cash	\$	1,332,690	\$	3,057,852	\$	1,702,288	\$	1,346,785	\$	998,069 estimate
Expenses	\$ (1,048,678)	\$	(2,130,676)	\$	(1,100,337)	\$	(1,098,716)	\$(1,100,000) estimate
End balance (cash)	\$	284,012	\$	927,176	\$	601,951	\$	248,069	\$	(101,931)



Fish and Game Advisory Committee

FGAC charge – Provide recommendations to address issue of private lands that harbor elk herds

Issues:

Elk on private "refuge" properties in Idaho generate significant depredations on adjacent private Ag lands.

Elk populations are increasing on these private lands where sportsmen have little or no access to hunt/ harvest.

IDFG could reduce associated depredations/claims if hunters had access to these elk.

